Students reflect their level of understanding through non-verbal backchanneling

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Abstract

We explored the role of non-verbal behaviors that students exhibit in the classroom, with the goal of testing whether NVBs can "leak" information about one's level of understanding. Results showed that head nods and one-hand activity were more prevalent for easier material. Self-adapters were more frequent for difficult material, especially for males. Posture shifts and the overall frequency of NVBs were not informative.

Background

Non-verbal behaviors (NVBs) can communicate information between a sender and receiver (Ekman & Friesen, 1969; Kendon, 2004). In addition, they can provide an indirect or implicit indication of an individual's cognitive state of mind (Argyle, 1988; Goldin-Meadow, 2003; Kendon, 2004; McNeill, 1992, 2005).

In the classroom setting, most research has focused on the role of teachers' gestures that accompany speaking (e.g., Goldin-Meadow, Kim, & Singer, 1999). When student or learner gestures are examined, the focus is typically on active, more equal exchanges between conversation partners (e.g., Gullberg, 2006; Stam & McCafferty, 2008). Few studies have examined students' gestures when they are in the listener role.

Even when a listener is not communicating vocally, their non-verbal behaviors can provide valuable information to the speaker or other conversation partners. *Backchanneling* cues provided by the listener are typically not dependent on speech for their meaning. Such movements can inform the speaker whether their message is being successfully communicated.

• e.g., head nods or tilts, postural congruence with the speaker, hand gestures, self-adapter gestures, facial expressions

• motor mimicry, interaction synchrony; Bernieri & Rosenthal, 1991; Charney, 1966; Chartrand & Bargh, 1999; Bavelas, Black, Chovil, Lemery, & Mullett, 1988

A few studies have focused on whether teachers and naïve judges are sensitive to students' non-verbal displays and have found that they by in large can detect the relative level of difficulty that students are experiencing (Hrubes & Feldman, 2001; Jecker, Maccoby, & Breitrose, 1964; Machida, 1986; Patterson, Cosgrove, & O'Brien, 1980). However, none of these studies have examined *which* non-verbal displays are informative.

One previous study examined a small sample of students' NVBs in a mock classroom setting (Abassi, Dailey, Afzulpurkar, & Uno, 2008). They found a significant relationship between particular hand gestures and the students' cognitive state. However, a videotape of a teacher was used, and the sample size was very small (4).

The current study examined students' non-verbal behaviors

(a) when they were in a passive listener role, and (b) in a typical classroom setting.

We also focused on a wide variety of NVBs: head and hand movements, self-adapters, and posture shifts.

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Hypotheses

- Overall frequency of NVBs should be greater for easier material, due to more idle activity (Hrubes & Feldman, 2001).
- 2. Some types of NVBs are likely to be more informative about one's cognitive state than others.
- 3. More head moves, idle hand activity, and posture shifts for easier material. 4. More self-adapters (self-touching) for difficult material, indicating a greater level of frustration or discomfort (Heaven & McBrayer, 2000; Mehrabian & Friedman, 1986).



- within-subjects experimental design 2 conditions of lecture material • Easy vs. Difficult
 - 2 trials of each level of difficulty designed to affect cognitive state
 - Participants were videotaped in

 - 15 participants (10 female; mean age = 21) their regular classroom.

Materials & Procedure

- 4 descriptions of design flaws
- chosen by the professor based on past experience
- from Pelham & Blanton (2007)
- Participants read a design scenario first.
- 2. The teacher then lectured for 3 minutes to explain and set up the scenario. 3. Participants then provided possible improvements for each design scenario, one at a
- time, for 4-5 minutes.
- 4. The process was repeated for the other 3 scenarios.
- easy, difficulty, easy, difficult
- 5. Participants completed a self-report questionnaire assessing perceived difficulty of the class material.

Coding

- Footage was coded for the different NVB types by 2 coders • 86% reliability for NVB occurrence
- 98% reliability for classification
- Annotation and coding of the non-verbal behaviors consisted of (a) a physical description, such as "scratching face with fingers," or "tapping pen on desk"
- (b) assignment to a category: one-hand activity, head movement, self-adapter, or posture shift.
- Excluded were periods when a student was talking or engaging in some purposeful hand activity (e.g., writing, drinking something, texting).

Perceived Difficulty of Materials

Summary score of 4 questions, 7 point scale

- "Easy" scenarios were perceived as easier.
- Easy 1 was perceived to be significantly harder than Easy 2.

• There were individual differences, with some students reporting little difficulty with the difficult scenarios.

Method

• 4 different camera angles



- No effects for overall frequency of non-verbal behaviors, Fs < 1. • The last scenario showed marginally less activity, interaction, F(1, 14) = 3.41, p = .09.
- Trend for more posture shifts as the class went on, F(1, 14) = 2.92, p = .11. No other differences for posture shifts, $F_{\rm S} < 1$.
- Order of the scenarios had no effect and did not interact with difficulty level, Fs < 1.
 - Figures below sum over order.

For easier material: More one-hand activity, t(14) = 2.07, p = .06. More head nods, t(14) = 2.66, p = 02.

due to males producing more, interaction F (1, 14) = 4.85, p = .05.



- level of difficulty.
- state of understanding than others.
- prevalent for easier material.
- material, and males exhibited the difference more.

Non-verbal backchanneling such as head and hand movements are relatively easy to perceive peripherally and for many students at once. Therefore, they may be useful for teachers to use as a source of information about students' level of understanding.



Supported by the Office of Undergraduate Research at

BuffaloState State University of New

Results



For more difficult material: More self-adapters, t (14) = 1.93, p = .07, mostly

Conclusions

1. Overall frequency of non-verbal behaviors, of undifferentiated type, did not vary with

2. Some types of non-verbal behaviors were more informative about a student's cognitive

3. Head movements, particularly head nods, were more prevalent for easier material. 4. Idle one-hand activity, such as pencil flickering or drumming the fingers, was also more

5. Self-adapters were the most common type. They were more prevalent for difficult